

# TALES FROM THE LOOP

ATTRIBUTES	
Body	<input type="checkbox"/>
Tech	<input type="checkbox"/>
Heart	<input type="checkbox"/>
Mind	<input type="checkbox"/>

CONDITIONS	
Upset	<input type="checkbox"/>
Scared	<input type="checkbox"/>
Exhausted	<input type="checkbox"/>
Injured	<input type="checkbox"/>
Broken	<input type="checkbox"/>

SKILLS	
Sneak (Body)	<input type="checkbox"/>
Force (Body)	<input type="checkbox"/>
Move (Body)	<input type="checkbox"/>
Tinker (Tech)	<input type="checkbox"/>
Program (Tech)	<input type="checkbox"/>
Calculate (Tech)	<input type="checkbox"/>
Contact (Heart)	<input type="checkbox"/>
Charm (Heart)	<input type="checkbox"/>
Lead (Heart)	<input type="checkbox"/>
Investigate (Mind)	<input type="checkbox"/>
Comprehend (Mind)	<input type="checkbox"/>
Empathize (Mind)	<input type="checkbox"/>

EXPERIENCE	
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	

NAME:	TYPE:
AGE:	LUCK POINTS <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
DRIVE:	ANCHOR:
PROBLEM:	
PRIDE: <input type="checkbox"/>	
DESCRIPTION:	
FAVORITE SONG:	

RELATIONSHIPS	
KID 1:	
KID 2:	
KID 3:	
KID 4:	
NPC 1:	
NPC 2:	

ITEMS	BONUS
ICONIC ITEM	+2
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	

HIDEOUT

NOTES

